

Azure 2000 Build 1

Build Date 30th April 2003

Upgrade instructions

1. Format a 1.44Mb disk in the Azure and copy the program files to the disk.
2. Insert a blank disk and save the show.
3. Remove the show disk and insert the program disk.
4. Enter the AVOS menu
 - a. Press the button marked AVO, and input the Pin code if requested
 - b. Press softkey [A]
5. Wait for the AVOS menu to appear, then press softkey [B] followed by [ENTER]. If the software license has expired, you will be prompted, in which case contact avolites to obtain a new license. Send an Email to "Dan at Avolites dot Com". Include the serial number of the Azure together with your Name, Company and Address.
6. Wait until "100% completed" appears, then press [EXIT]. If the message "Failed" appears then try again with a new disk.
7. Press[1] followed by [ENTER] to start the azure main program and Wipeall at the same time.
8. Restore the show from backup.

Bug Fixes

1. Saving a Shared Palette in the range 121 to 200 now works correctly, previously this could potentially crash the Azure.
2. Tracking functions divide by zero problem fixed.
3. On power up the desk would occasionally hang with TF on the internal red display. This problem is now fixed.
4. Copying a Theatre Stack Step after creating exactly 10 steps causes a Crash. This is now fixed.
5. Timed palette recall causes extra channels to be loaded, now fixed.
6. The chase function "Stop on Final Step" can now be set for chases on playbacks 21 to 50.
7. The chase function "Normal/Random" can now be set for chases on playbacks 21 to 50
8. Shape glitch now fixed, this was most noticeable on slow running shapes
9. Import problem with visualiser CSV patch file.

10. A Blank step sometimes appears in the Theatre Stack, this problem is now fixed, and also on Start up the Theatre stack is checked and corrected for blank steps.
11. The numeric keypad can now be used to select dimmers by desk handle.
12. It is now possible to range patch a selection of dimmers by pressing the button for the first and last dimmers.

Improvements

Some of these improvements were made for individual customers and therefore may not be applicable.

1. Support for the Borris 3 Motherboard.
2. Midi Improvements
 - a. The DBO button can be remote controlled from a music keyboard. The Note assigned to the DBO button is the one just before the Note for Memory 1.
 - b. In Midi Slave Mode, Midi data reception now occurs at the highest priority to prevent the loss of Midi data.
 - c. Note OFF can now be used to kill a playback.
3. Graphics Tablet Improvements
 - a. Palette buttons 1 to 60 can be used to recall Palettes 61 to 120 if the Side button on the pen is held when applying a palette.
 - b. Group buttons 1 to 30 can be used to recall groups 31 to 60 if the side button on the pen is held when selecting a group.
 - c. Fixture buttons 1 to 60 can be used to select fixtures 61 to 120 if the side button on the pen is held when selecting fixtures.
4. New User settings
 - a. Dimmer Group, setting this to a value less than 10 will cause that many dimmers to be selected when using the numeric keypad.
 - b. The dimmer locate value can be set in the range 0 to 100%
 - c. Fader Page Select, the Fader Playbacks (1 to 10) can be paged Separately from the Button playbacks 11 to 50, Press and Hold the [SHIFT] button when changing page to change the page only for the Faders. Not this function only works in operate mode.
 - d. Quick Palette – If this feature is switched On then it is possible to apply a palette without selecting fixtures, the palette is not loaded into the programmer. Press and hold a playback button then apply a Palette and the Palette will be applied to all Fixtures which are switched On in the Playback.

5. The number of channels that can be set for one shape now increased to 30 from 10, this enables complicated shapes to be created for Fixtures with several parameters.
6. The Palette Window now overlaps the Chase View, instead of the Menu display. The chase view is restored if any of the Attribute keys or the Connect button is pressed.
7. The Fixture Phase in a Shape can now be set for selected fixtures, previously the Phase was applied to all fixtures in the Shape. This feature can be used to adjust the phased of individual fixtures in a shape in order to limit the movement range so that a fixture in a shape does not fly into the audience for example, this allows groups of fixtures to be in phased with each other and out of phase with another group.
8. Sound to light enhancements
The following features can be set from the Playback Menu for the Connected Chase.
 - a. Any chase can be set to trigger from Sound to Light
 - b. Chase trigger can be set on a given beat out of a number of beats. For example on the 2nd beat of 4 beats.
 - c. If a Sound to Light chase is active and then Sound to Light Global Enable is pressed, the chase will stop on the next step and wait for Sound to Light triggers.
 - d. Disable Sound to Light and the Chase will continue to Run.
9. The Buttons marked Fast/Medium/Slow can be used to override the programmed speed of a chase. In the Playback Menu, Enable or Disable speed override for individual chases.
10. The script file Connect Timer function is automatically called on power up. This provides fail-safe method for starting a script file on power up.